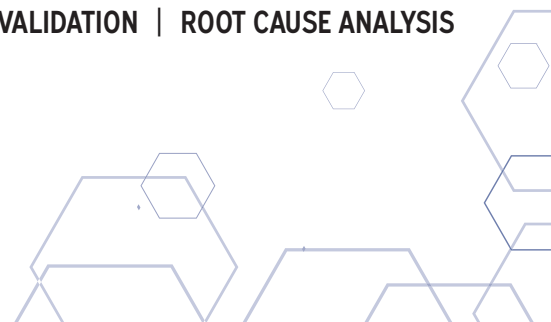




## Content Matching Technology Preview

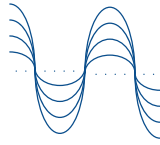
Driving Advanced Video  
Quality Applications



# Capabilities



Identify Same Frame  
Across Different  
Resolutions, Bitrates,  
and Framerates



Detect Audio  
Drifting



Monitoring Live  
Streaming Applications

## Technology Overview

Content Matching Technology is the most recent innovation from TAG Video Systems. This unique mechanism detects similar content across two different streams to ensure correct and uninterrupted delivery to the intended destination. This is done by creating a unique fingerprint for each video frame and audio envelope and matching them across the entire media distribution path against a user-defined reference point. This new technology dramatically reduces workflow complexity and eyes-on-glass and enables media companies to deliver quality content with fewer resources and more confidence.

TAG's Content Matching enables identification and correlation of audio and video uniqueness accurately regardless of the resolution, bitrate, or framerate, thus enabling a match between any two or more points in the workflow. Even after the content has been processed and manipulated, TAG will still be able to identify the match and confirm that the content is identical, correct, and behaves as expected.

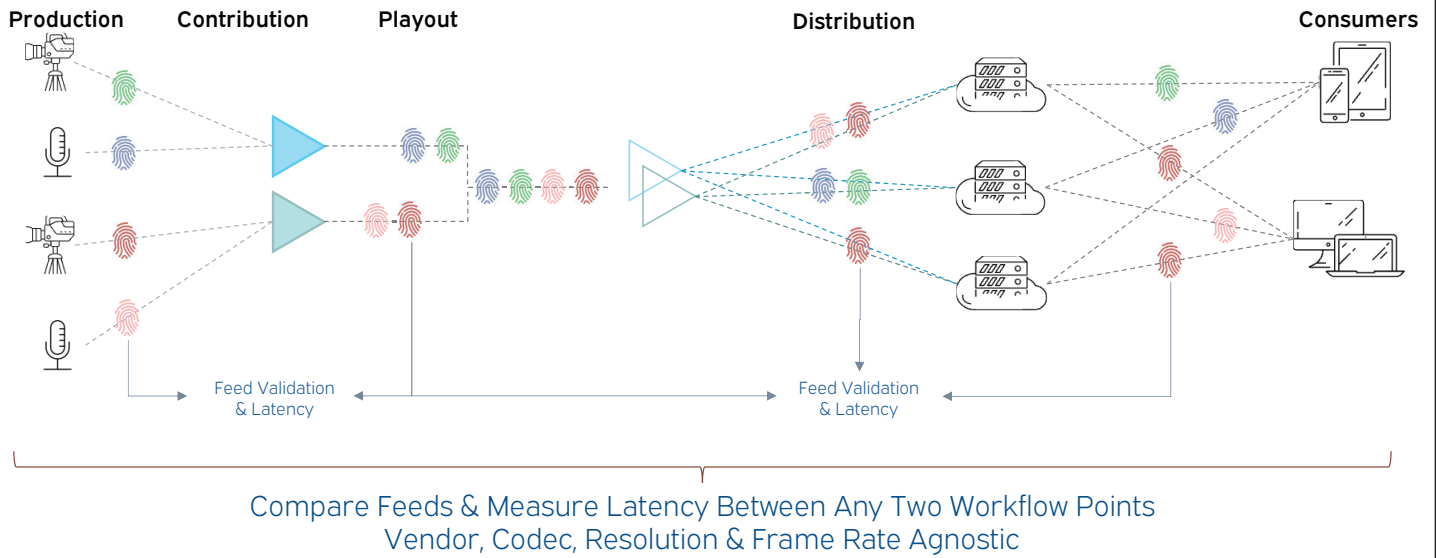
In addition, the new TAG technology allows users

to get to the root cause of problems faster and troubleshoot more efficiently, even in the most complex, elaborate workflows. Based on a sophisticated realtime frame-to-frame correlation engine, the user will be notified when the first content mismatch occurs and combined with TAG's rich probing and monitoring, they can easily identify and resolve the source of the errors.

TAG's Content Matching enables, but is not limited to, the following highly requested media workflow applications:

- Frame-accurate latency measurement between any two or more points in the workflow
- Comparing quality and content accuracy across different feeds to compare distribution methods or alternative paths
- Confirm ad insertion to SCTE messages with frame accuracy to assure & protect revenue
- Measure, validate A/V alignment and audio channel drift at any point in the workflow

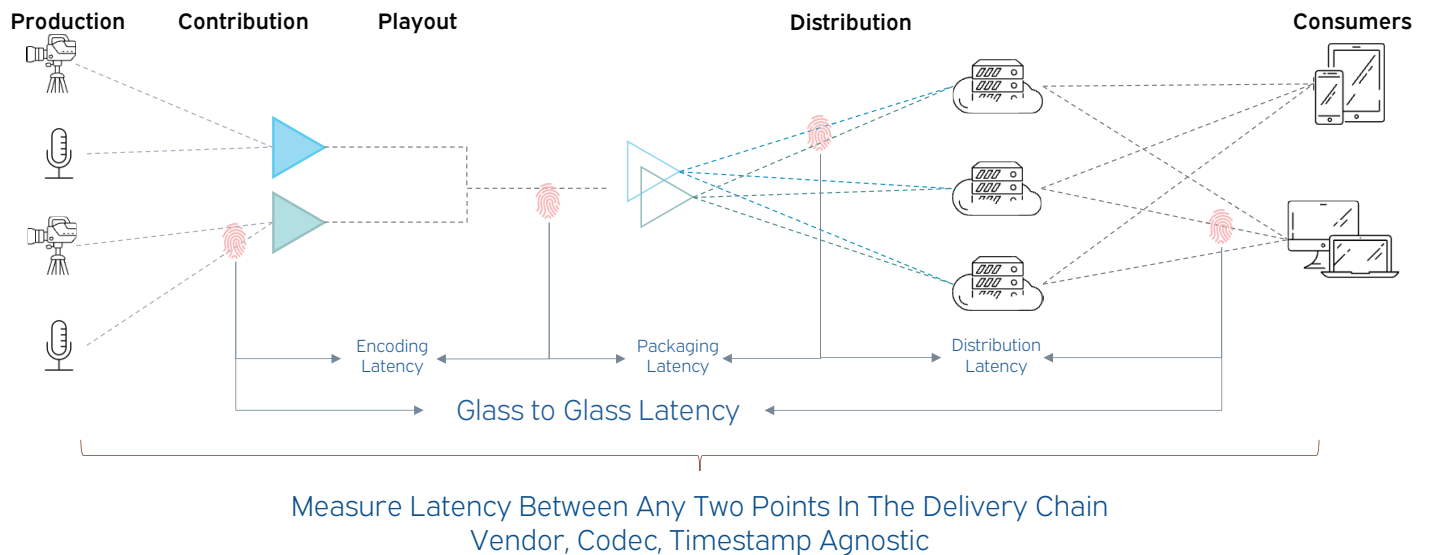
# Overview



**Enable real-time live-streaming measurements**



# Latency Measurement

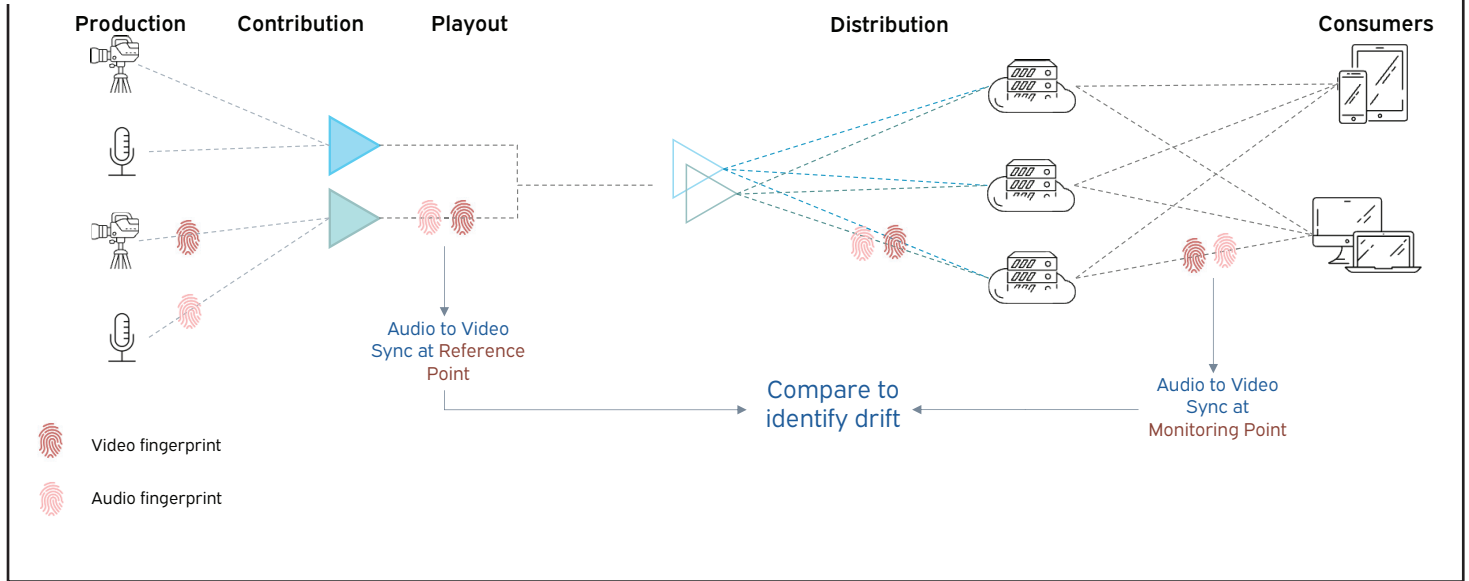


**Measure absolute latency at every point  
in the workflow in real time**

- Synchronize all latent feeds across CDNs
- Monitor all points in Playout & Distribution
- Validate playout servers are frame-aligned
- Ensure delivery at every monitoring point
- Non-deterministic latency, especially rising levels, often indicate pending issues; (e.g., CDN load-balancing failures).  
Take corrective action before negative impacts on QoE



# Lip-sync

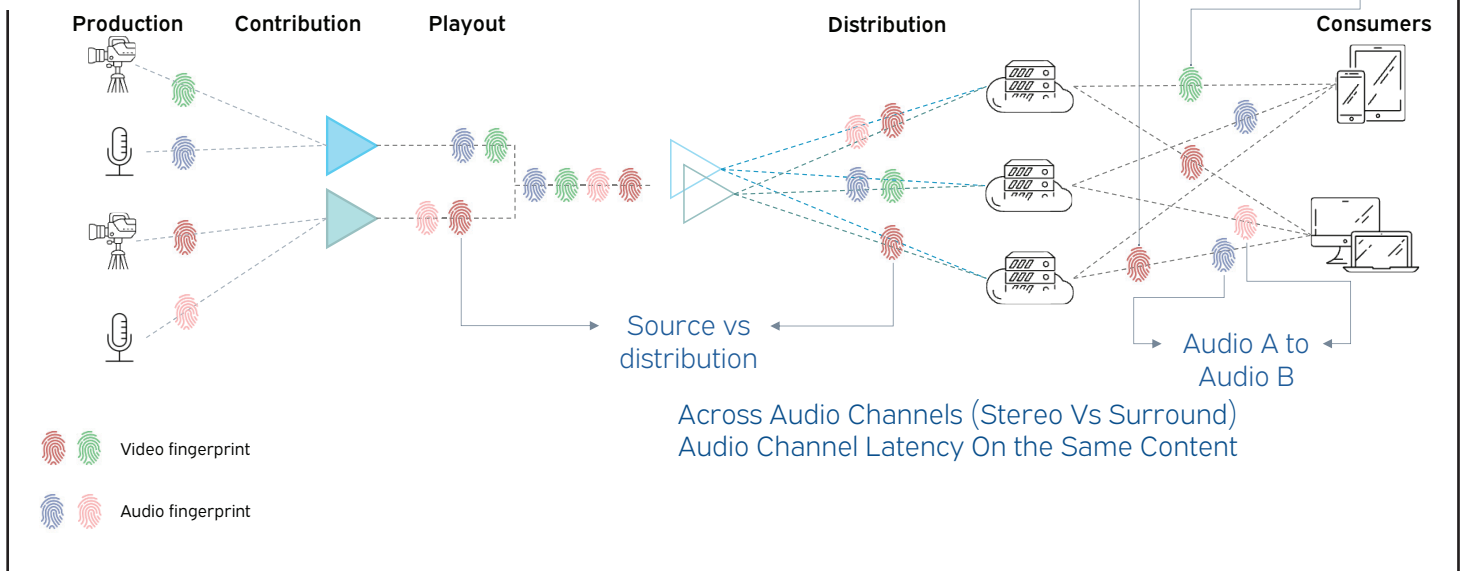


**Enhance the TAG MCM Multiviewer to become a “multi-listener” by validating multichannel and Atmos audio channel assignment. TAG matches all channels and identifies content mismatches at each monitoring point.**

- Operators can only 'listen' to one program at a time. Audio meters only provide that a signal is present and nothing about quality, sound or source; even hard to identify channel mapping errors or in multi-language operations.
- Verifies the correct source at each point and eliminates need for test signals in paths for channel mapping validation
- Lipsync issues can be identified anywhere in the signal path



# Feed Comparison



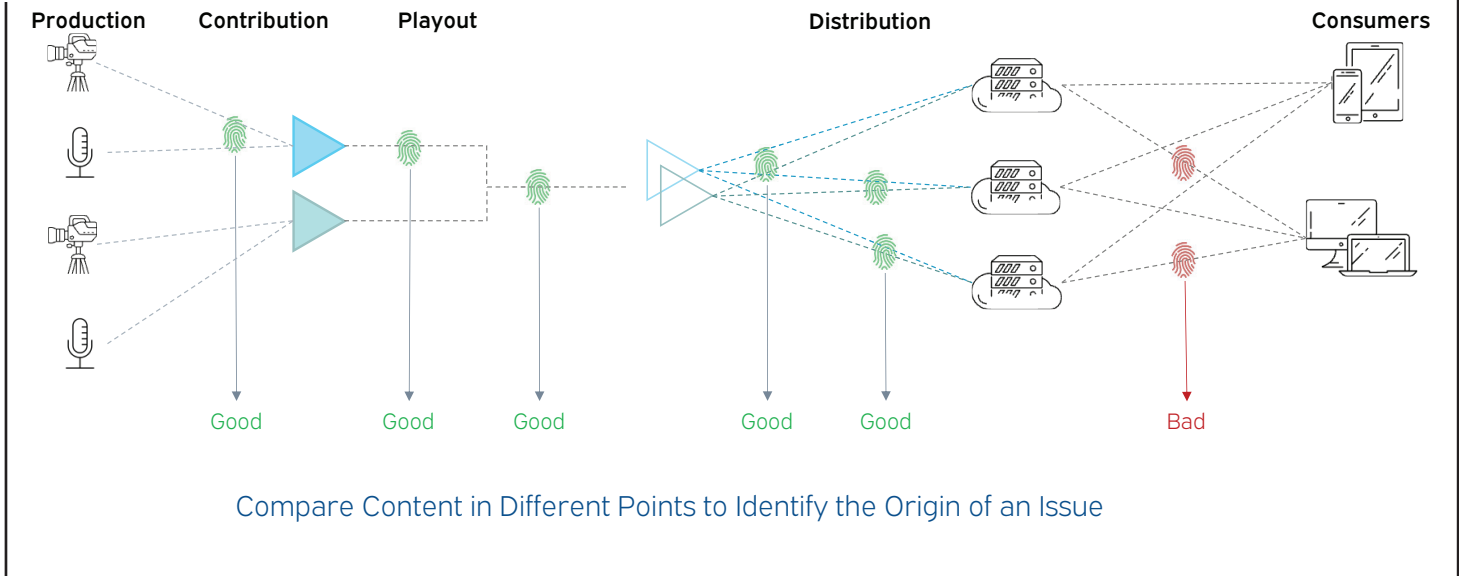
**Verify large number of sources, such as knowing when each affiliate is carrying network programming, on a frame-by-frame basis**

- Real-time confirmations of regional or specific blackouts and feed routing
- Live signals can be sourced from many feeds. Verify which feeds are 'on-air' by affiliate
- Downstream delivery chain can be rerouted for ad insertion, regionalization and content blackouts. Stations preempt network for local breaking news.

*All these conditions can be monitored, logged or alarmed; nearly impossible to do without content matching services.*



# Root-Cause Analysis

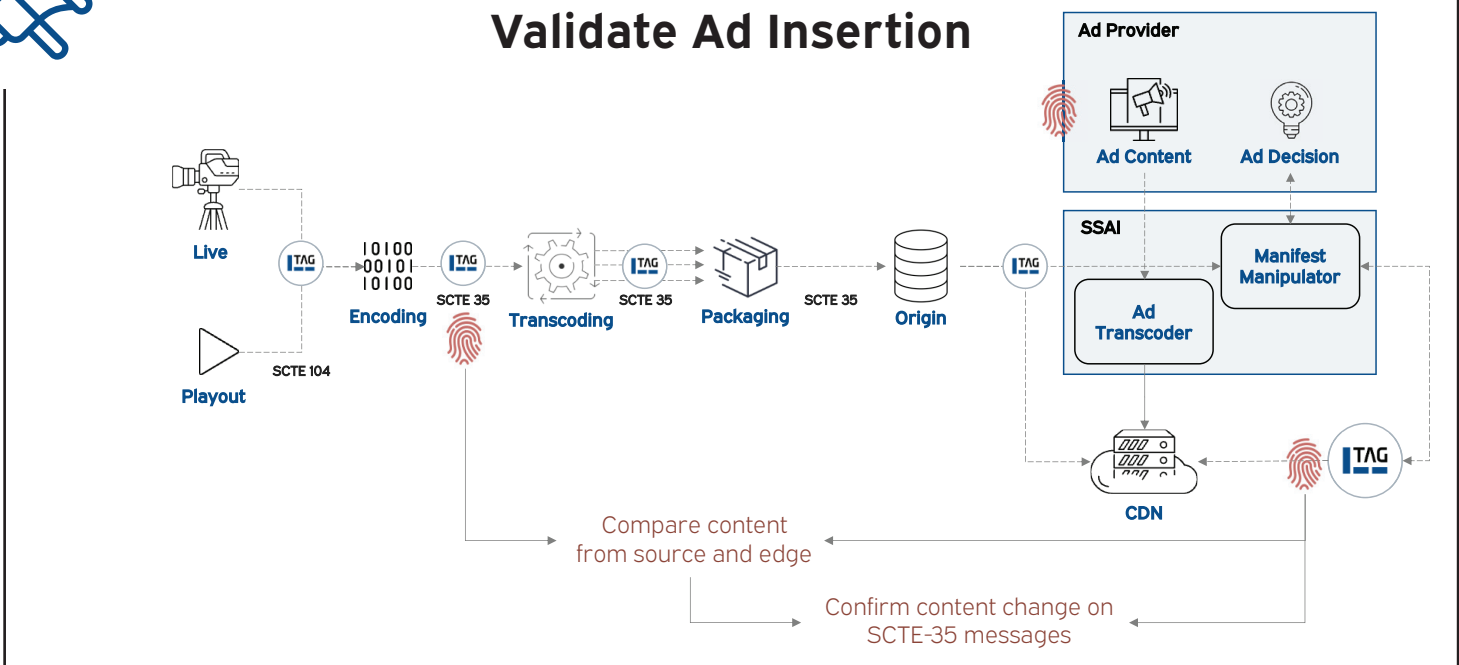


## Identify root causes of signal errors

- Visualize root cause in penalty box on TAG multiviewers, log errors
- Supercharge TAG 'monitoring by exception' by assigning a single mosaic tile on monitor wall to represent downstream distribution monitoring points; introducing concepts of paths to penalty boxes [penalty paths], reducing tiles and decreasing complexity of operations and costs



# Validate Ad Insertion



## Monitor ad insertions are at correct point in the programming based on SCTE triggers

- Identify when ad insertion fails; without the need for operators to monitor screens
- SCTE marker match and mismatch with frame-accuracy signal comparison
- TAG real-time monitoring and probing uncovers SCTE 35/104 faults that disrupt ad insertion
- Monitor all signal formats including contribution signals prior to origin server to validate SCTE marker sources
- Verify that correct ads are inserted, or utilization of your ad placement opportunity

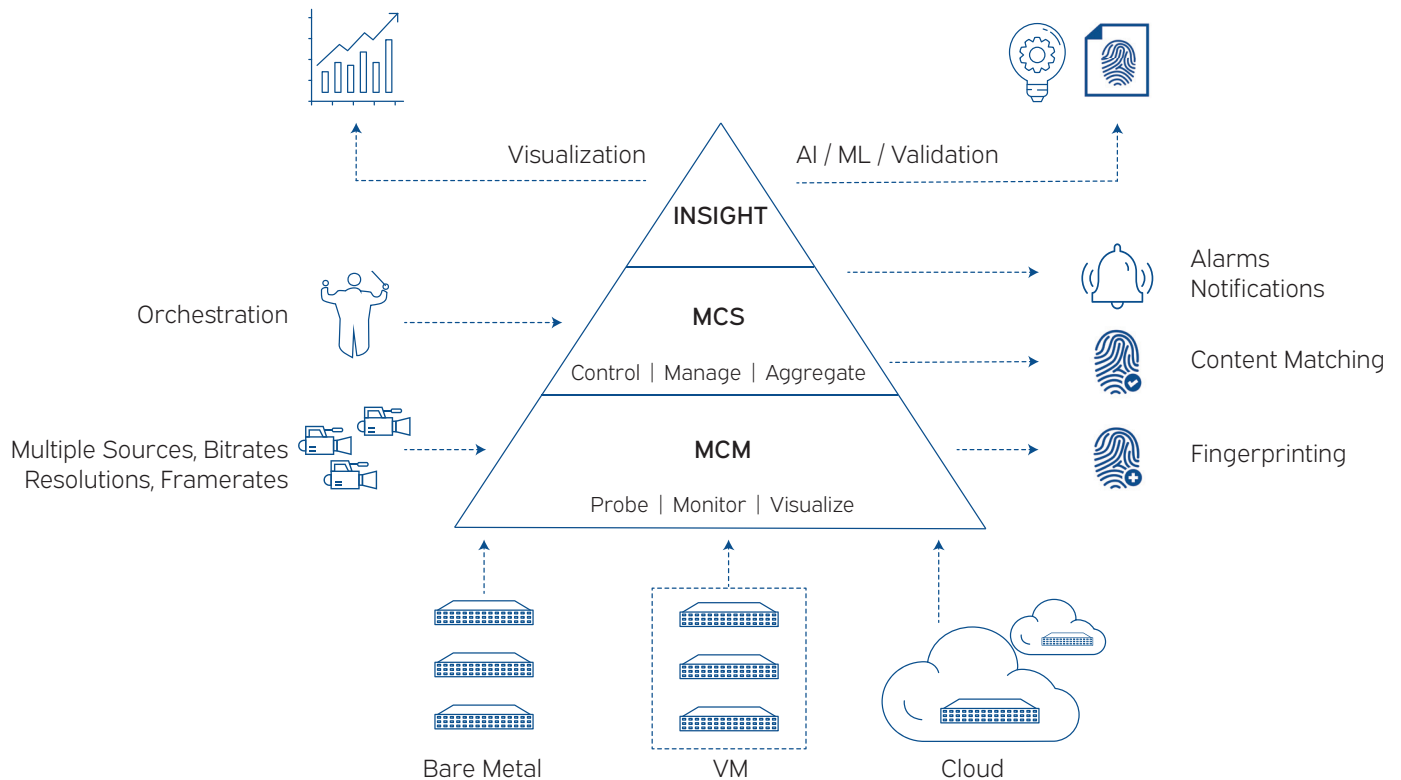
# TAG Realtime Media Performance Platform

A true 100% software-based native-IP solution that enables broadcasters and media companies to monitor and analyze video, audio, and metadata content across multiple distribution platforms, made up of two main components:

The **Multichannel Monitoring (MCM)** solution is a comprehensive management and monitoring tool for multi-channel video workflows that centralizes live and recorded video feeds, metadata, alarms,

and other critical data for fast resolution of issues, quick time-to-repair (TTR), and root-cause analysis.

The **Media Control System (MCS)** is a customizable dashboard for realtime monitoring and detailed reporting of video and audio feeds from various sources throughout a media ecosystem, providing a single point of management for the entire monitoring system.



- Reduces workflow complexity and eyes-on-glass; controls operating costs
- Enables media companies to deliver quality content efficiently
- Identifies audio/video uniqueness regardless of resolution, bitrate, or framerate across multiple sources
- Matches processed and manipulated video/audio content
- Sophisticated real-time frame-to-frame correlation engine
- Notifies user of first content mismatch

